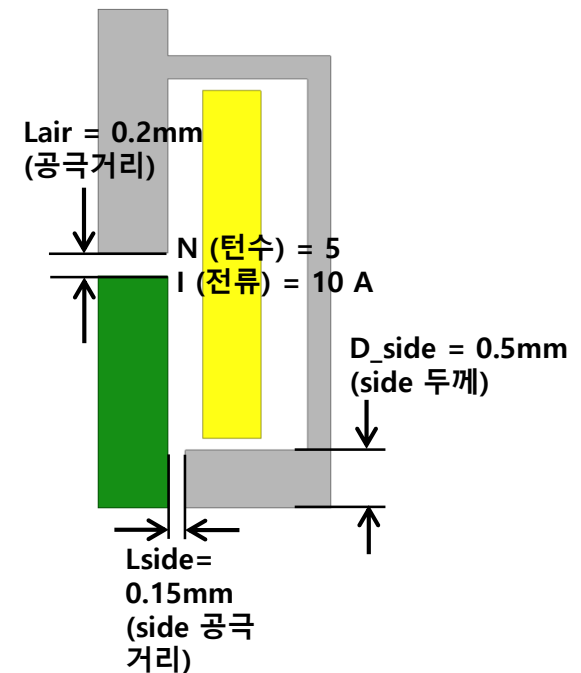
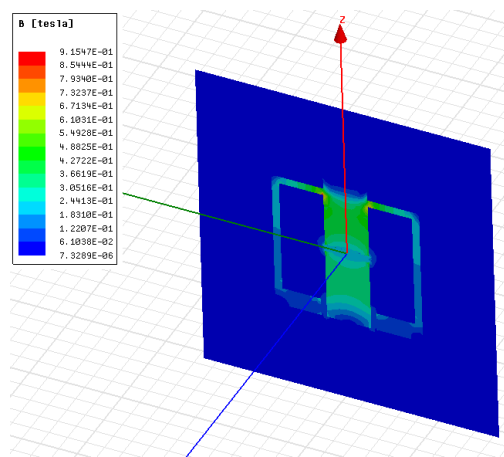
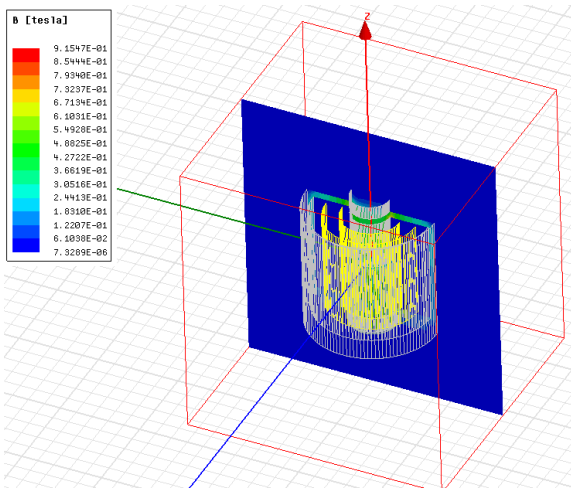




Maxwell 3D Magnetostatic (Solenoid)

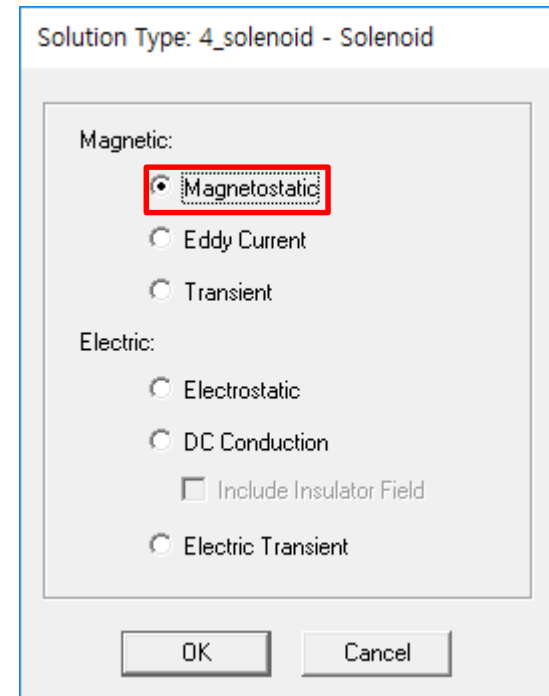
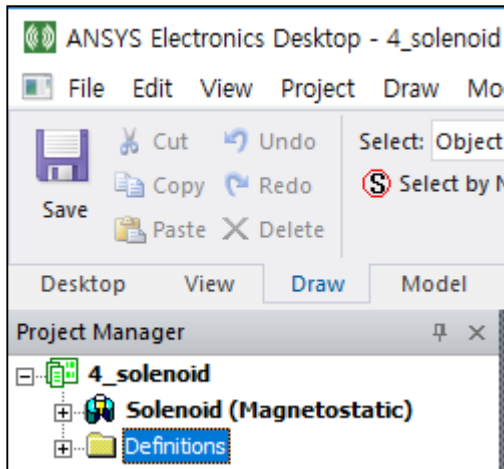
Overview

- 해석 모델 : 솔레노이드 (Solenoid)
 - Core, Plunger, Coil로 이루어 짐
- 해석 목적
 - 전기강판 재질 생성 (BH Curve 입력)
 - Maxwell 결과와 수계산 결과의 차이점 확인
- 해석 솔버 : Maxwell 3D Magnetostatic(정자계 해석)
- 해석 결과
 - Force Value of Plunger
 - calculate Flux density in airgap
 - calculate Magnetic Flux in airgap



Magnetostatic (Solenoid)

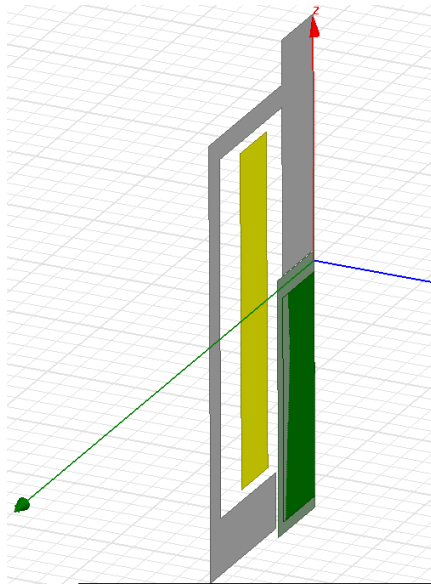
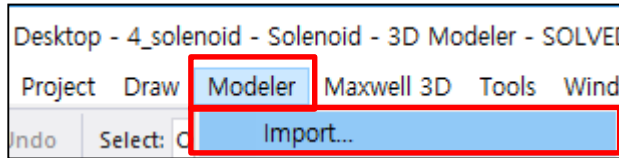
ANSYS Electronics Desktop 실행



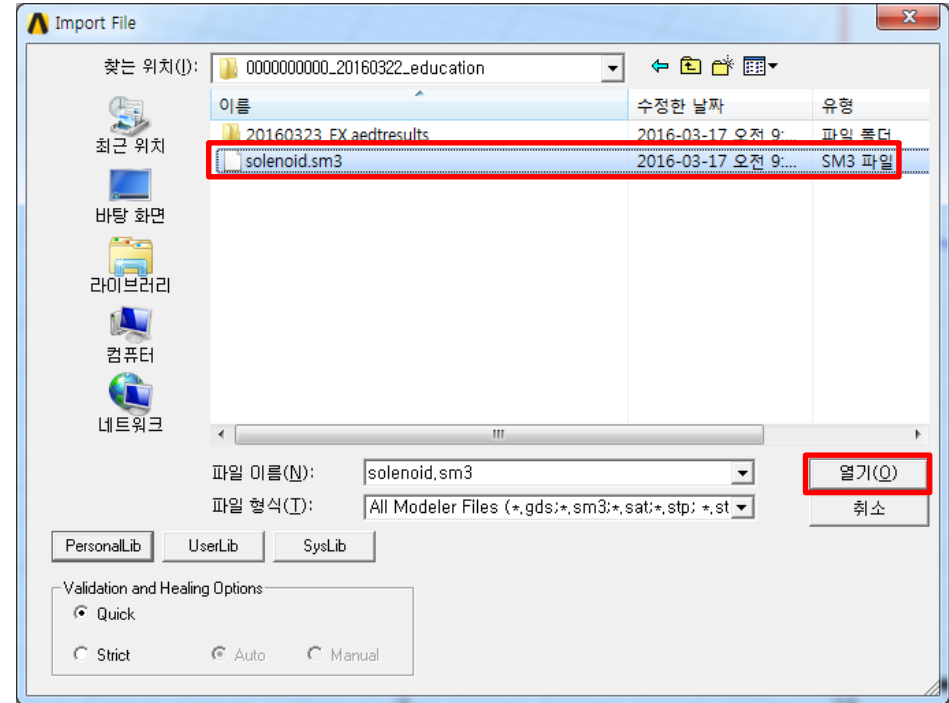
1. Save as... → Solenoid
2. 상단 메뉴 Project → **Insert Maxwell 3D Design** 클릭
3. Name 변경 → "Solenoid"
4. 상단 메뉴 Maxwell 3D → **Solution Type** 클릭
5. Magnetostatic 선택 후 "OK"

Magnetostatic (Solenoid)

1. 상단 메뉴 Modeler → Import 클릭



2. Solenoid.sm3 선택후 열기



Magnetostatic (Solenoid)

1. 도면에서 Ctrl + A 전체 선택

2. 마우스 우클릭

> Edit

> Sweep

> Around Axis

3. Sweep Around Axis

Sweep axis : Z축

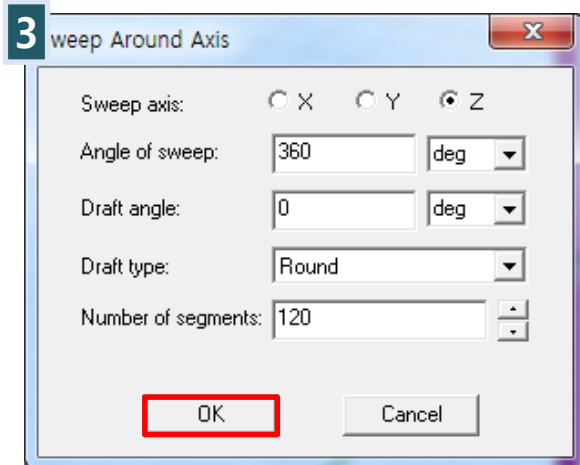
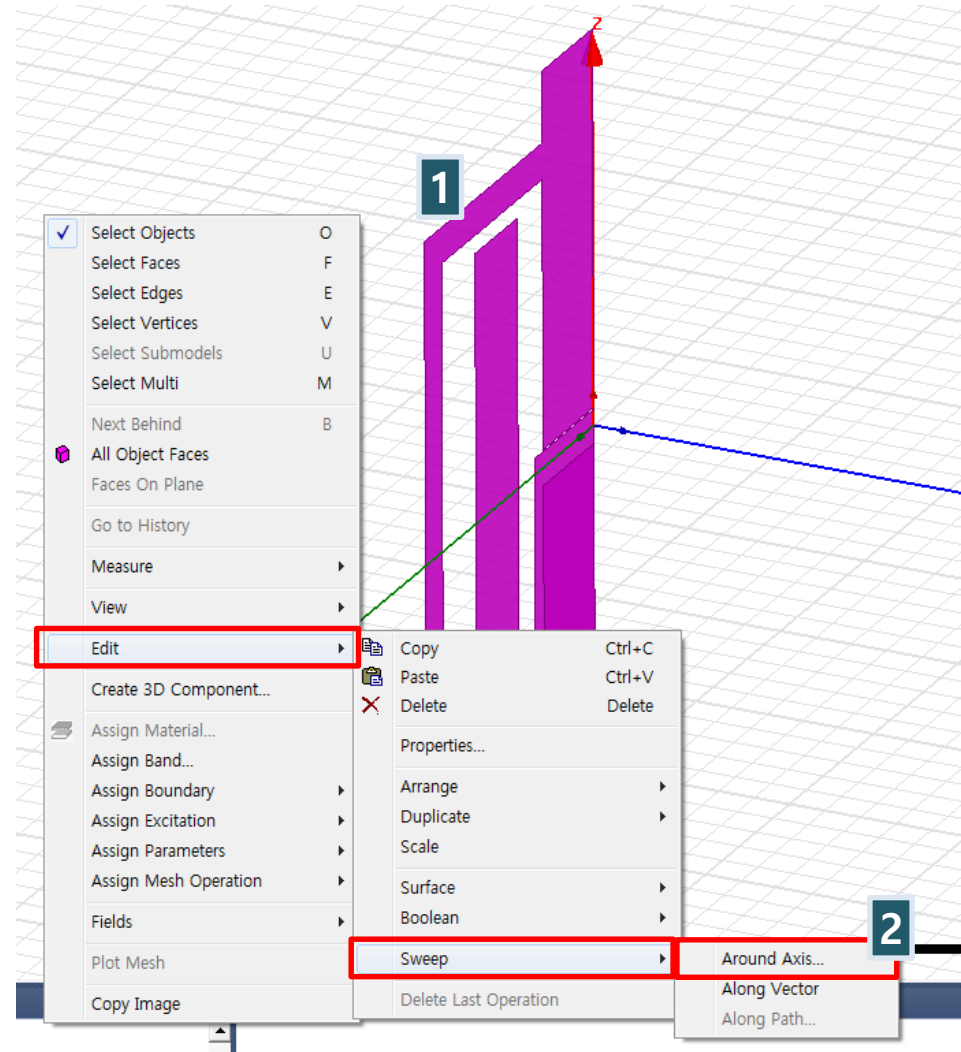
Angle of sweep : 360

Draft angle : 0

Draft type : Round

Number of segments : 120

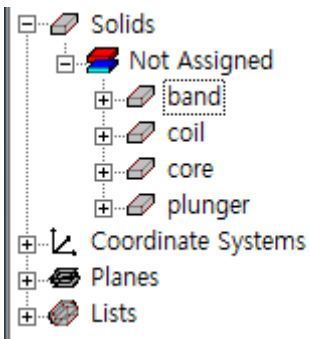
"OK"



Magnetostatic (Solenoid)

- History tree "band", "coil", "core", "plunger"를 클릭하고 아래 그림과 같이 Properties 설정을 변경

< History tree >



Name	Value	Unit	Evaluate
Name	band		
Material	"vacuum"		"vacuum"
Solve Inside	<input checked="" type="checkbox"/>		
Orientation	Global		
Model	<input checked="" type="checkbox"/>		
Display Wireframe	<input checked="" type="checkbox"/>		
Color			
Transparent	0,8		

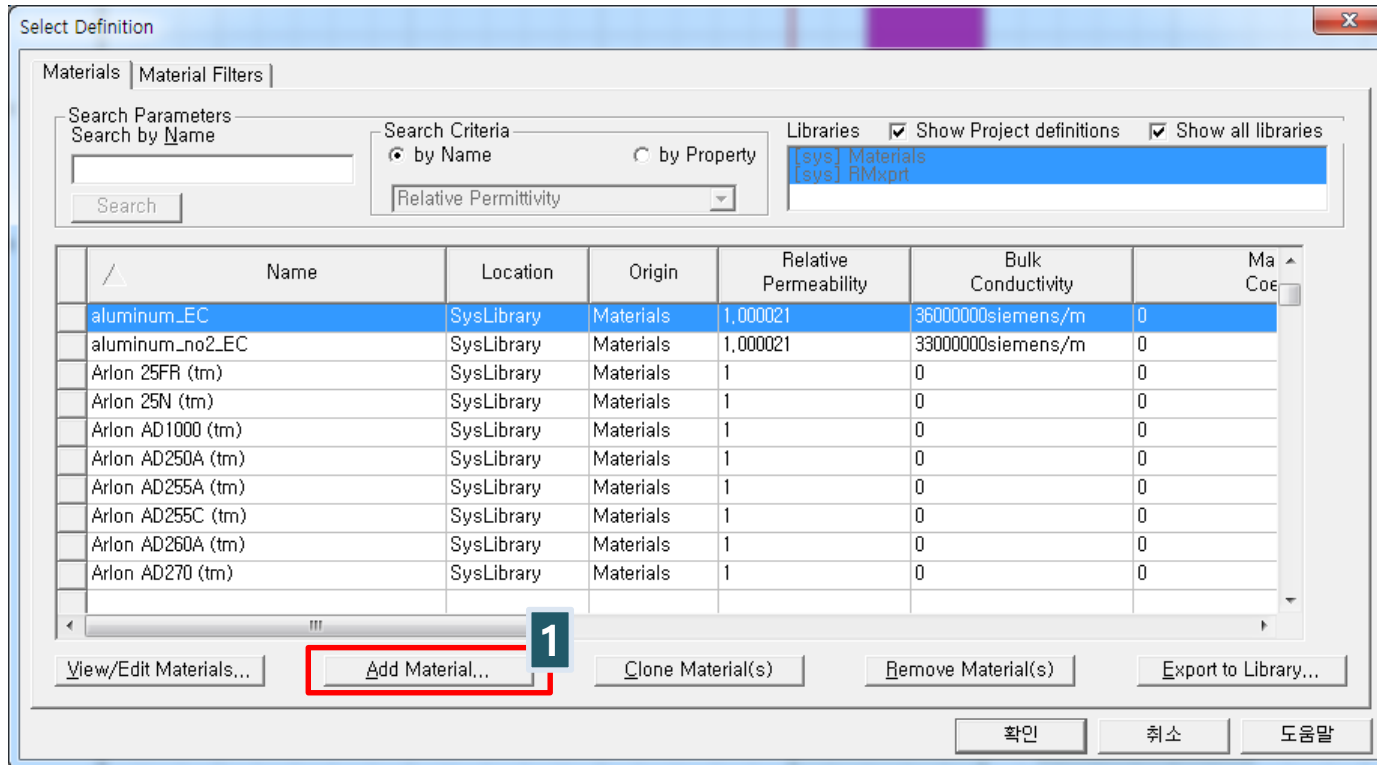
Name	Value	Unit	Evaluate
Name	coil		
Material	"copper"		"copper"
Solve Inside	<input checked="" type="checkbox"/>		
Orientation	Global		
Model	<input checked="" type="checkbox"/>		
Display Wireframe	<input type="checkbox"/>		
Color			
Transparent	0,8		

Name	Value	Unit	Evaluate
Name	core		
Material	Edit...		"Steel"
Solve Inside	<input checked="" type="checkbox"/>		
Orientation	Global		
Model	<input checked="" type="checkbox"/>		
Display Wireframe	<input type="checkbox"/>		
Color			
Transparent	0,8		

Name	Value	Unit	Evaluate
Name	plunger		
Material	Edit...		"Steel"
Solve Inside	<input checked="" type="checkbox"/>		
Orientation	Global		
Model	<input checked="" type="checkbox"/>		
Display Wireframe	<input type="checkbox"/>		
Color			
Transparent	0		

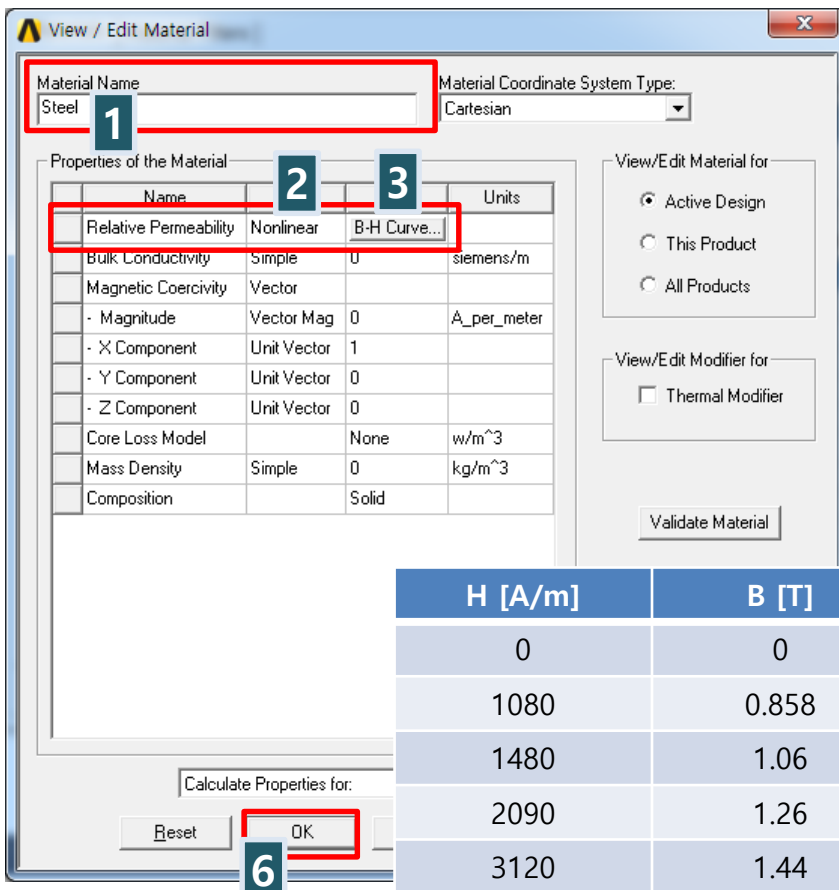
Magnetostatic (Solenoid)

“core”와 “plunger”의 재질은 Edit를 눌러서 아래 창을 띄웁니다.



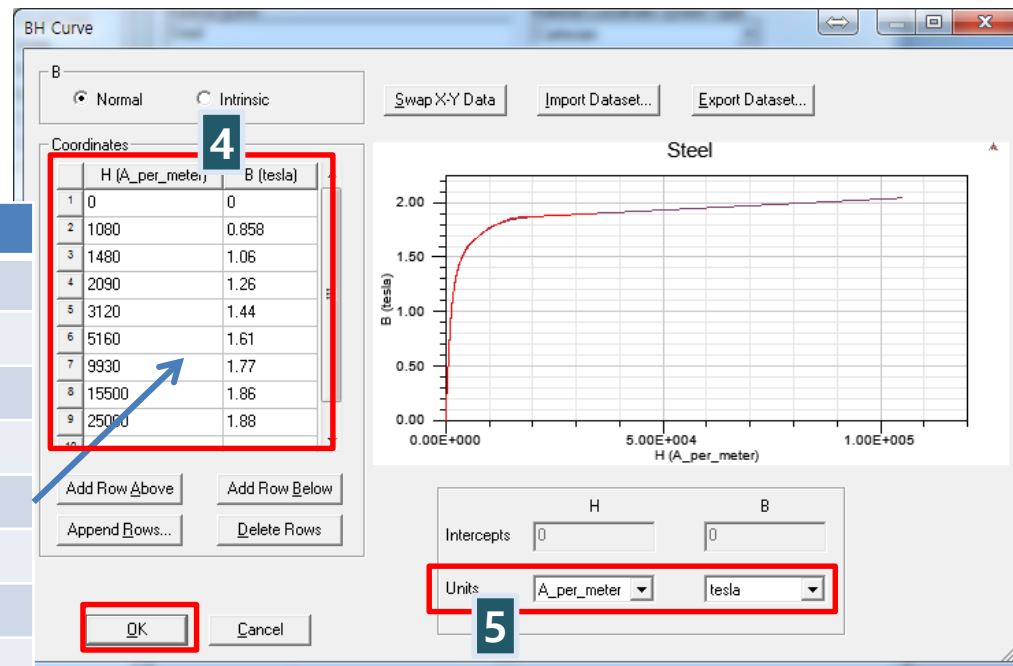
1. Add Material... 클릭 (새로운 재질 생성)

Magnetostatic (Solenoid)



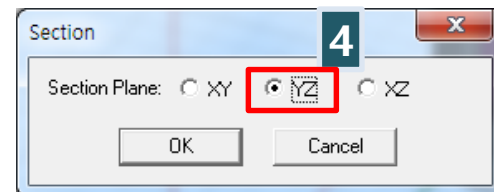
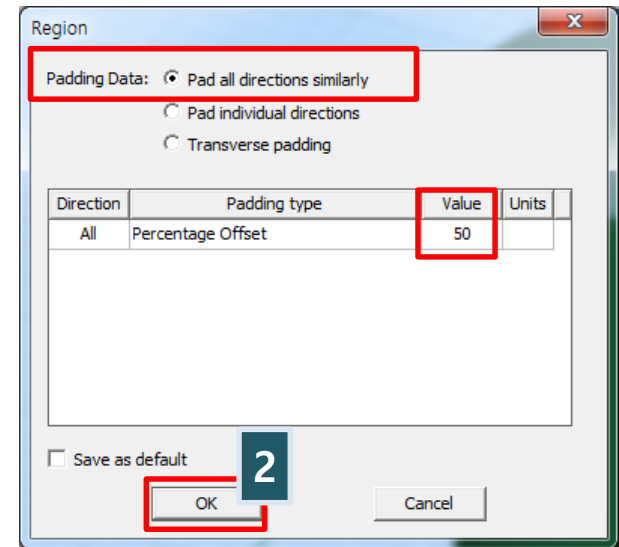
H [A/m]	B [T]
0	0
1080	0.858
1480	1.06
2090	1.26
3120	1.44
5160	1.61
9930	1.77
15500	1.86
25000	1.88
35000	1.9

1. Material Name : "steel"
2. Relative Permeability의 Type > Nonlinear 변경
3. B-H Curve... 클릭
4. 아래 테이블과 같이 BH값 입력
5. Units의 "A_per_meter", "tesla" 확인 후 "OK"
6. 한번 더 "OK"



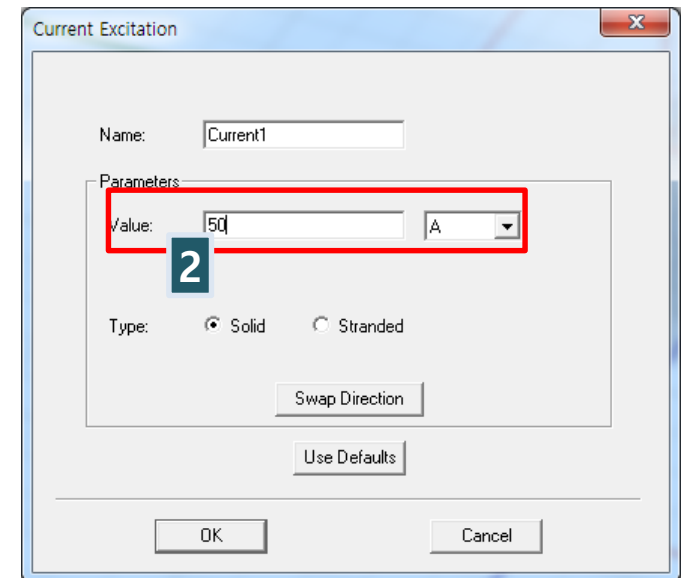
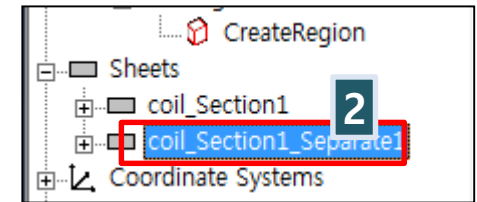
Magnetostatic (Solenoid)

1. 상단메뉴 Draw > Region 클릭
2. Region
Pad all direction simlarly 체크
Value : 50
"OK"
3. History tree > coil 우클릭 > Edit > Surface > Section 클릭
4. YZ 평면으로 "OK"



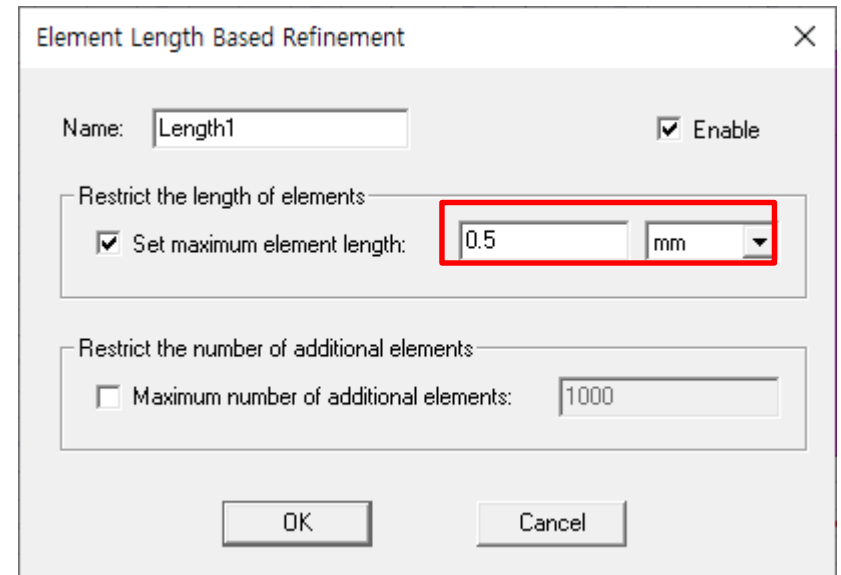
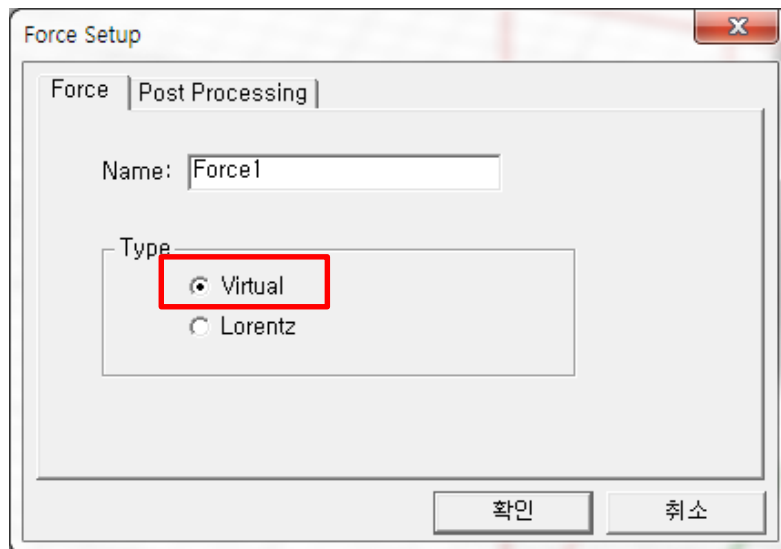
Magnetostatic (Solenoid)

1. Coil_section1 우클릭 > Edit > Boolean > Separate Bodies
2. Coil_Section1_Separate1 > Delete!
3. Coil_section1 우클릭 > Assign Excitation > Current.. 클릭
4. Current Excitation
 - > Value : 50A
 - > Type : Solid
 - > "OK"



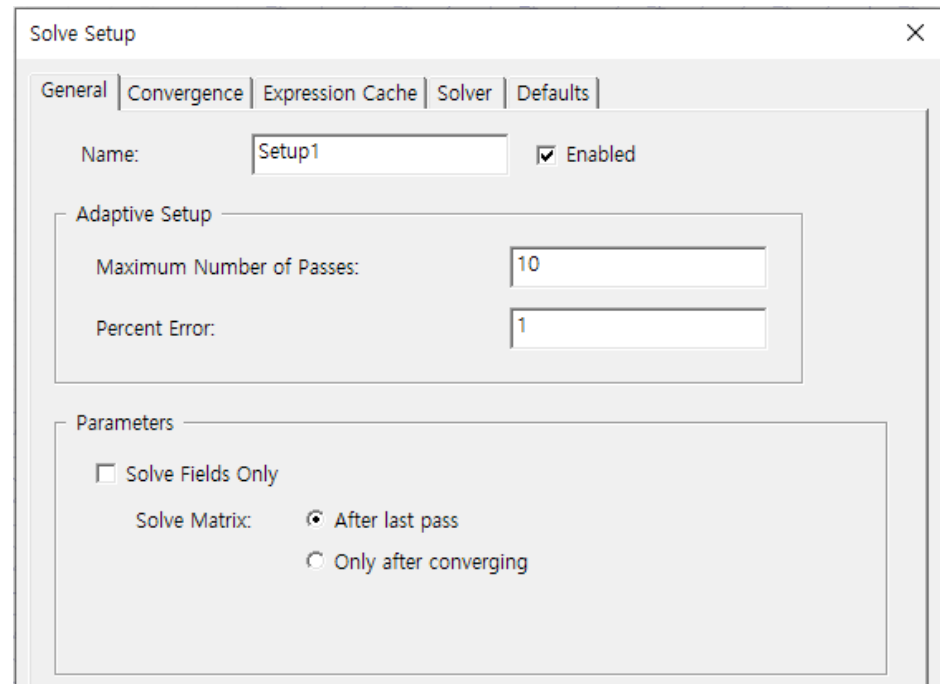
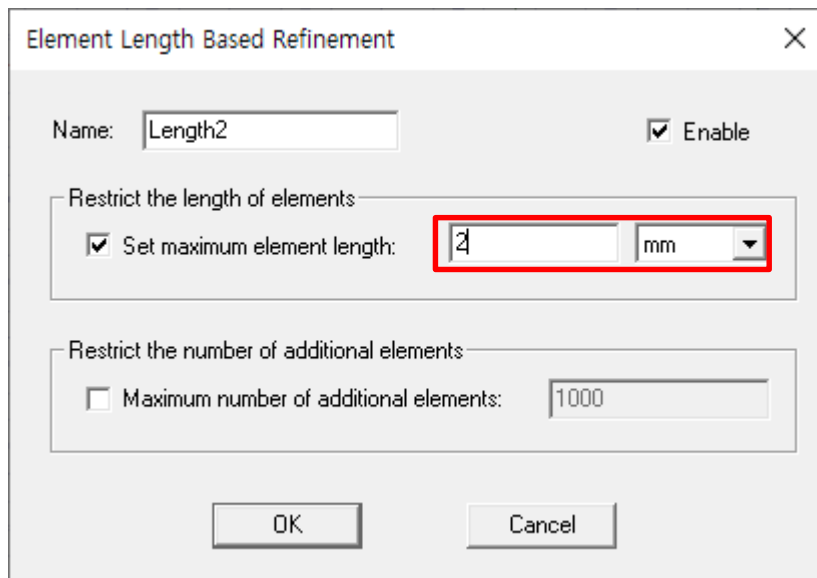
Magnetostatic (Solenoid)

1. History tree에서 plunger 우클릭 > Assign Parameters > Force 클릭
2. 다른 설정 필요 없이 “확인”
3. Core와 Plunger Ctrl로 같이 우클릭 > Assign Mesh Operation > Inside Selection > Length Based
4. > Maximum Length of Elements : 0.5mm
> “OK”

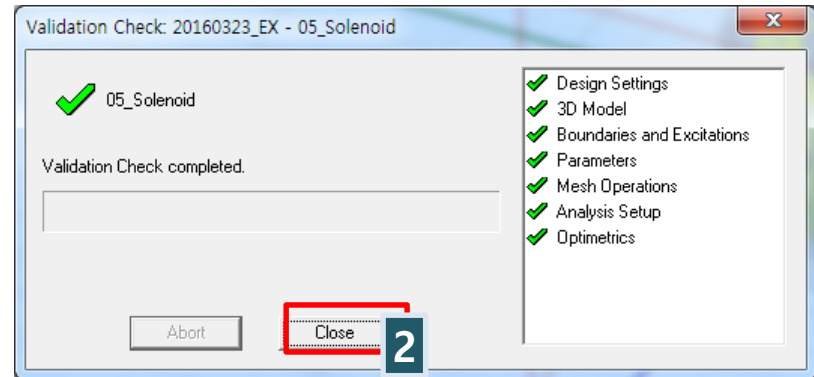
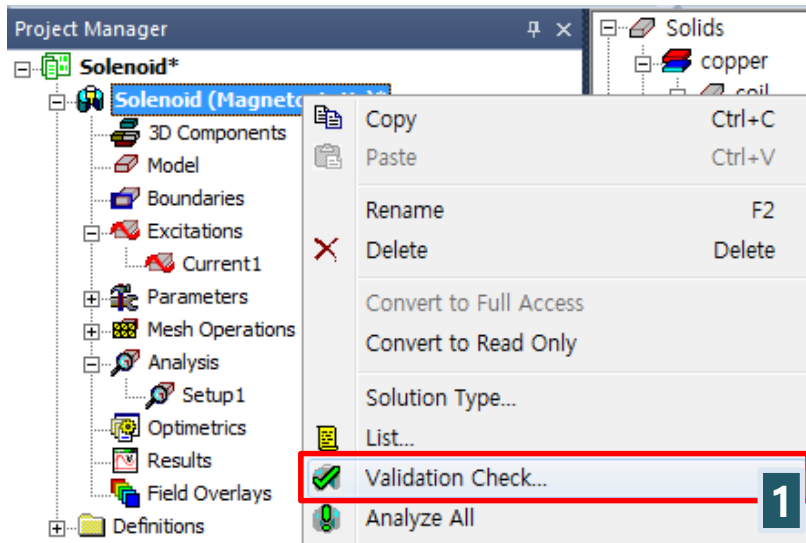


Magnetostatic (Solenoid)

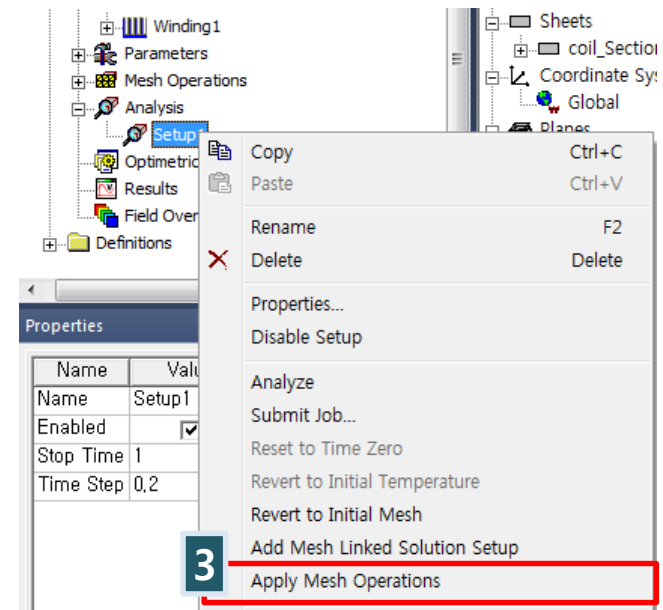
1. Coil 우클릭 > Assign Mesh Operation > Inside Selection > Length Based 클릭
2. Maximum Length of Elements : 2mm
"OK"
3. 상단메뉴 Maxwell 3D > Analysis Setup > Add Solution Setup 클릭
4. Solve Setup > 다른 설정 없이 "확인"



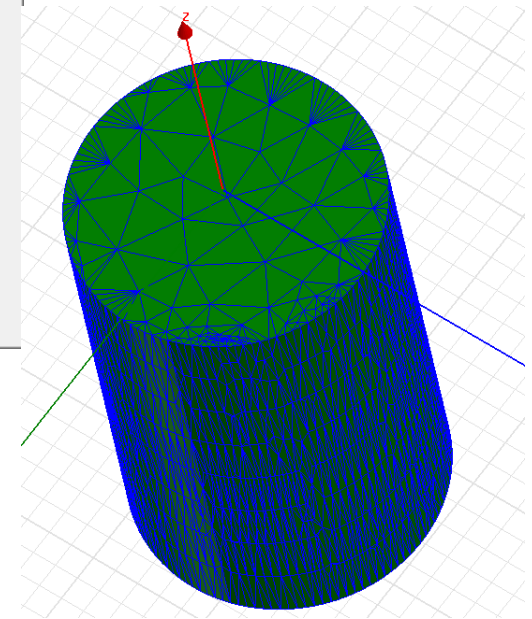
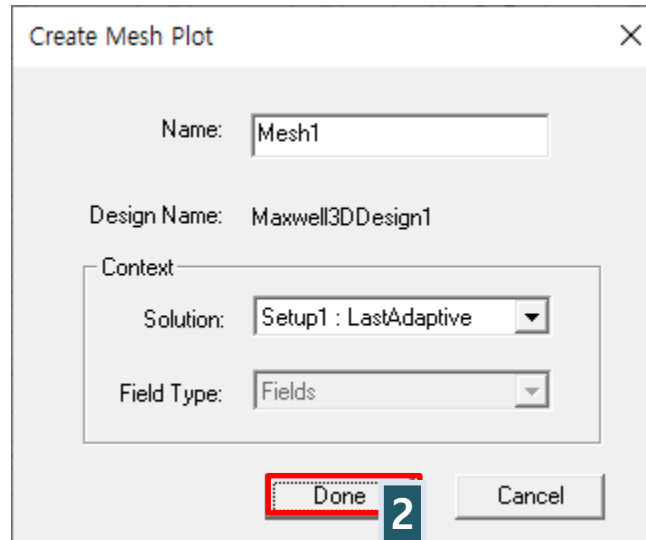
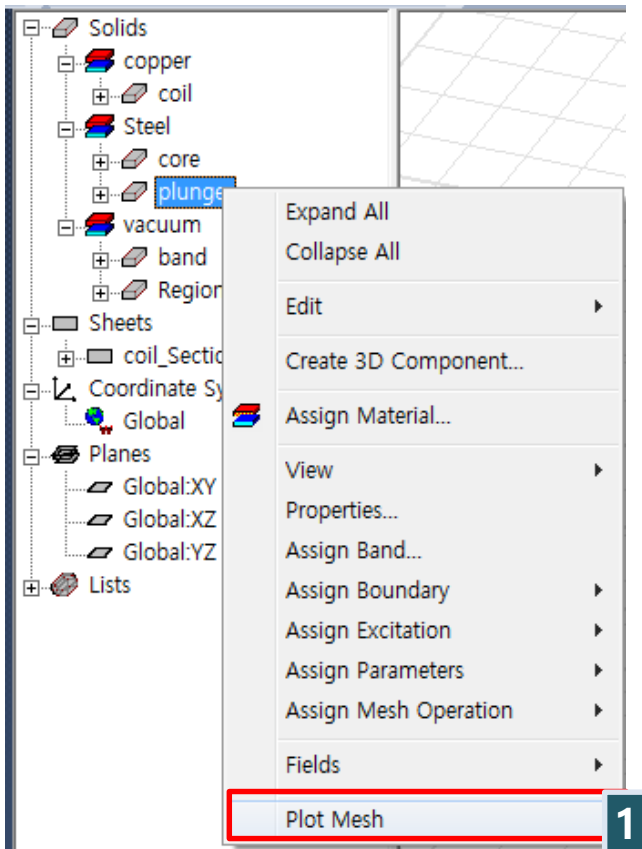
Magnetostatic (Solenoid)



1. Project Manager > Solenoid 우클릭 > Validation Check... (현재 모델 이상유무 확인)
2. Error 없으면 "Close"
3. Analysis > Setup1 우클릭 > Apply Mesh Operations (Mesh 분포 확인)



Magnetostatic (Solenoid)



1. History tree > Plunger 우클릭 > Plot Mesh 클릭
2. "Done" (View 기능을 통해서 다른 모델들은 숨기고 보면 편리함.)

Magnetostatic (Solenoid)

1. 상단 메뉴 Maxwell 3D > Results > Solution data 클릭
2. Mesh Statistics 탭 > Total number of elements : 63,351개

Solutions: solenoid - Maxwell3DDesign1

Simulation: Setup1

Design Variation: [] [✓]

Profile | Convergence | Force | Torque | Matrix | Mesh Statistics

Total number of elements: 63351

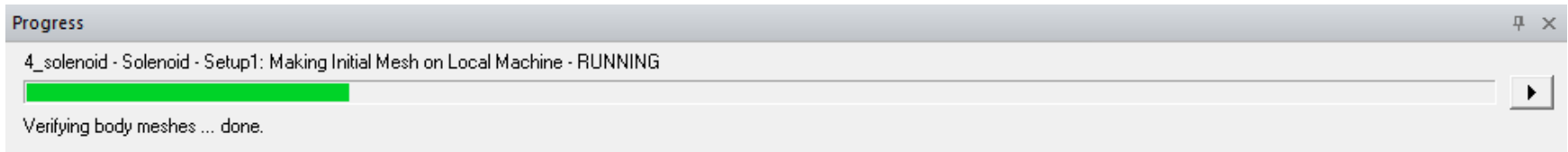
	Num Tets	Min edge length	Max edge length	RMS edge length	Min tet vol	Max tet vol	Mean tet vol	Std Devn (vol)
band	7228	0.0805207	1.6933	0.657251	1.38131e-08...	0.00470175...	0.00017469	0.000265625...
coil	2552	0.345993	1.86695	1.44388	3.51451e-05...	0.0188945	0.00424512	0.00246027
core	21643	0.0302653	0.549422	0.368073	4.29218e-08...	0.00748853...	0.000817539...	0.000809417...
plunger	6240	0.0162389	0.578949	0.303458	1.20527e-08...	0.00594538...	0.000362326...	0.000659153...
Region	25688	0.0344636	5.41549	1.11704	1.14458e-07...	4.02986	0.0206769	0.100657

Export...

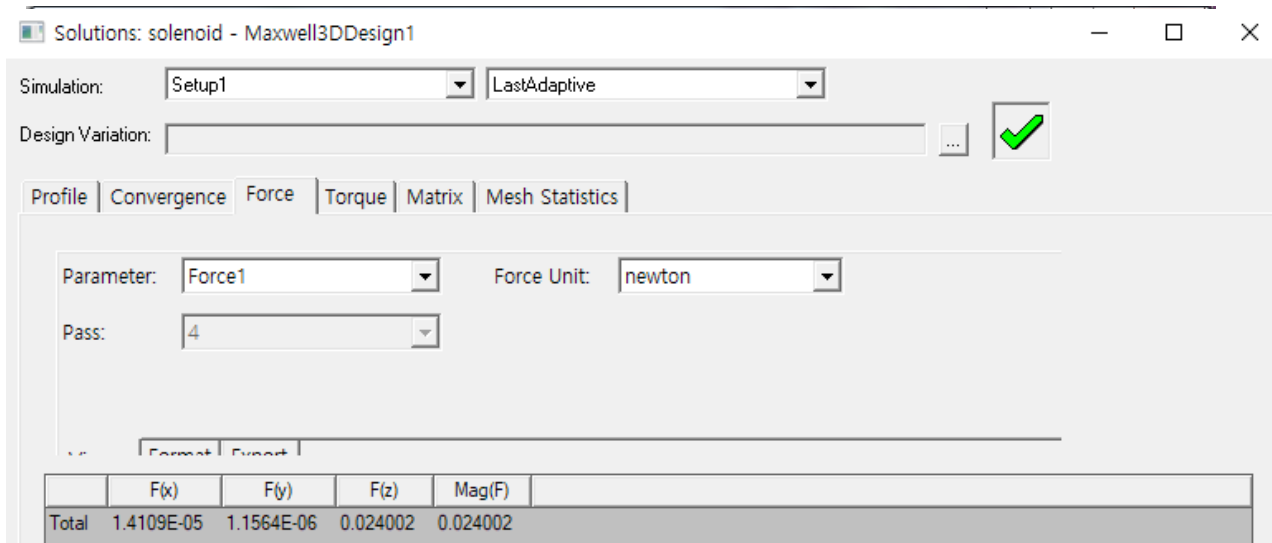
Close

Magnetostatic (Solenoid)

1. Project Manager > Solenoid > Analysis > Setup1 우 클릭 > Analyze 클릭

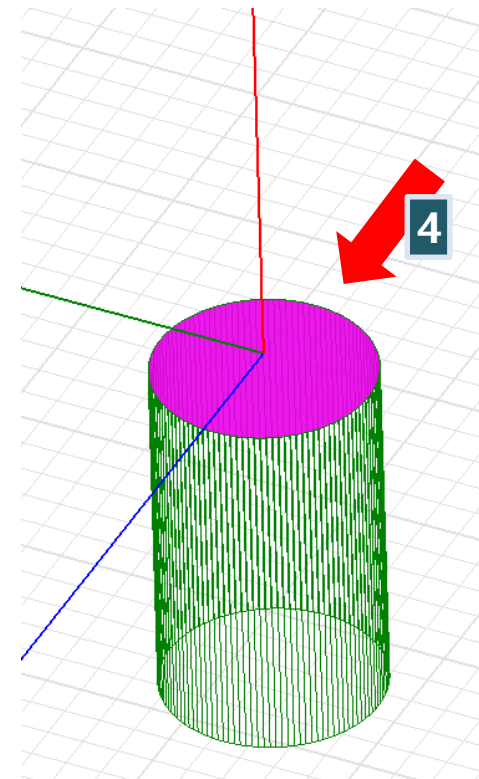


2. 상단 메뉴 Maxwell 3D > Results > Solution data 클릭
3. Force 탭 > plunger가 받는 힘 $F(z) = 0.024 \text{ N}$

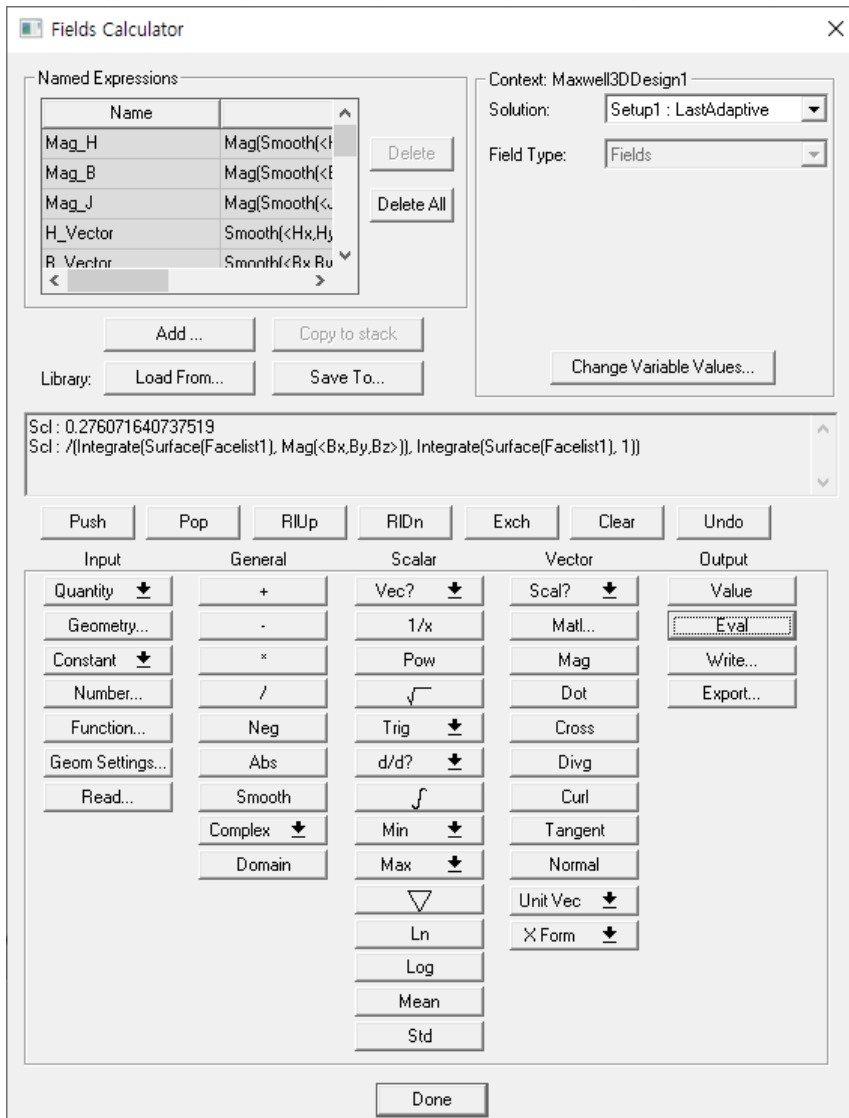


Magnetostatic (Solenoid)

1. History tree > Plunger 클릭
2. 상단 메뉴 View > Visibility > Show Only Selection > Active View
3. 상단 메뉴 Edit > Selection Mode > Faces
4. plunger의 +Z축 위 표면 선택
5. 상단 메뉴 Modeler > List > Create > Face List
6. 상단 메뉴 Maxwell 3D > Fields > Calculator...



Magnetostatic (Solenoid)



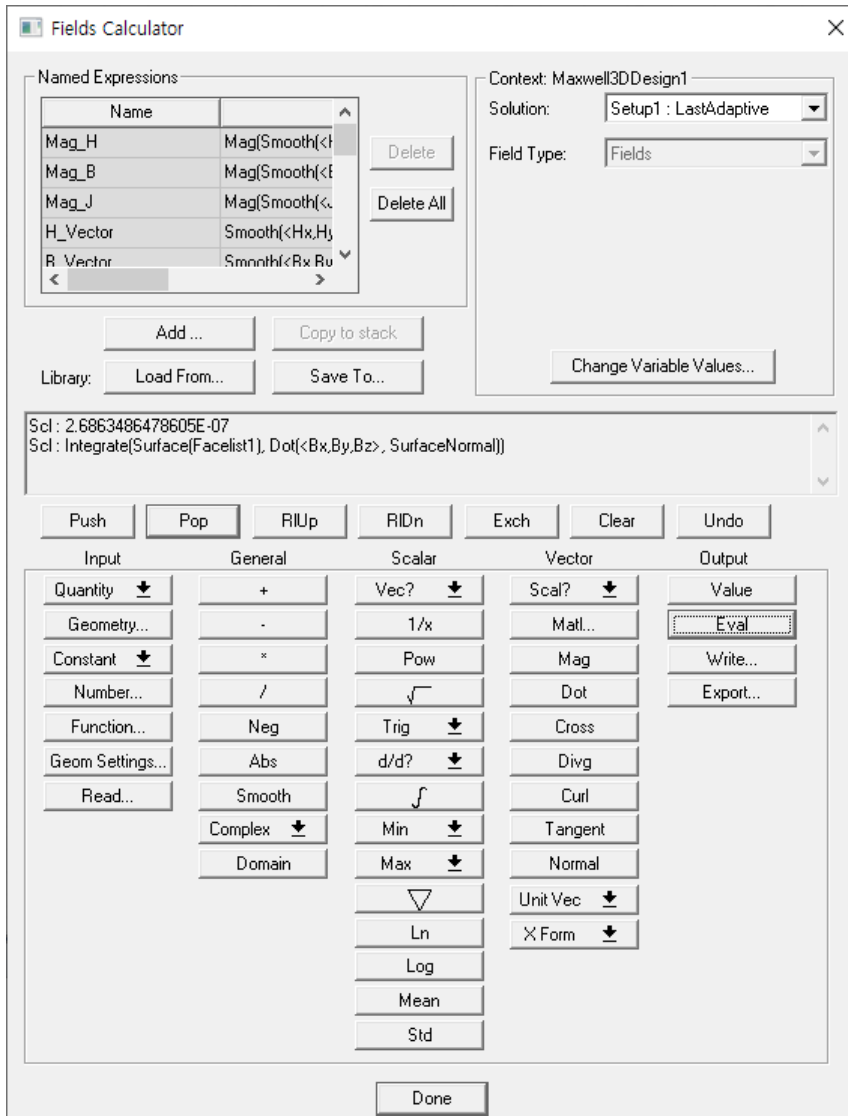
1. Input > Quantity > B
2. Vector > Mag
3. Input > Geometry > Surface > Facelist1 선택
4. Scalar > \int Integrate
5. Input > Number > Scalar > Value : 1 > OK
6. Input > Geometry > Surface > Facelist1 선택
7. Scalar > \int Integrate
8. General > / (Divide)
9. Output > Eval

$$B_{avg} = \frac{\iint B dS}{\iint 1 dS}$$

Sc1 : 0.276071640737519
 Sc1 : /(|Integrate(Surface(Facelist1), Mag(<Bx,By,Bz>)), Integrate(Surface(Facelist1), 1))

B_avg = 0.276 [T]

Magnetostatic (Solenoid)



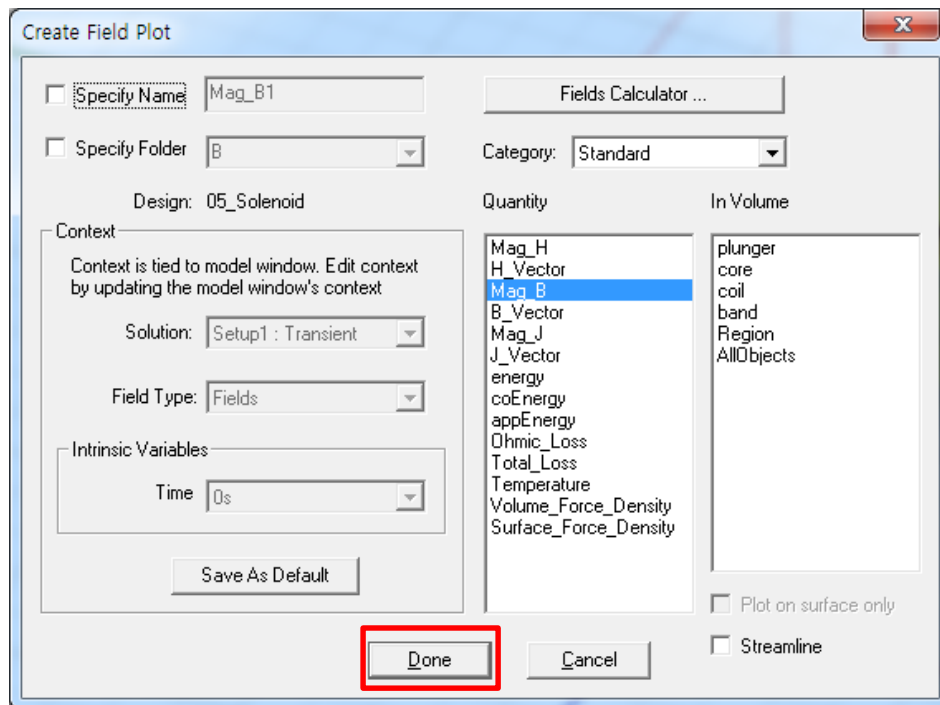
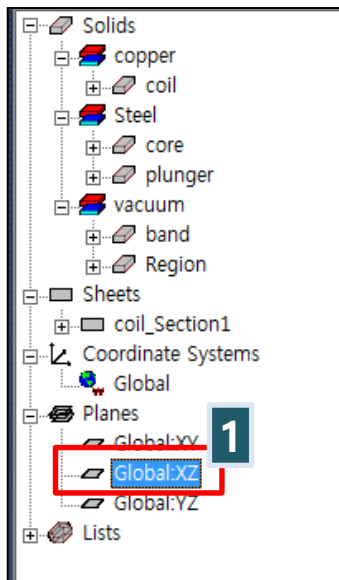
1. Input > Quantity > B
2. Input > Geometry > Surface > Facelist1 선택
3. Vector > Normal
4. Scalar > \int Integrate
5. Output > Eval

ScI : 2.6863486478605E-07
ScI : Integrate(Surface(Facelist1), Dot(<Bx,By,Bz>, SurfaceNormal))

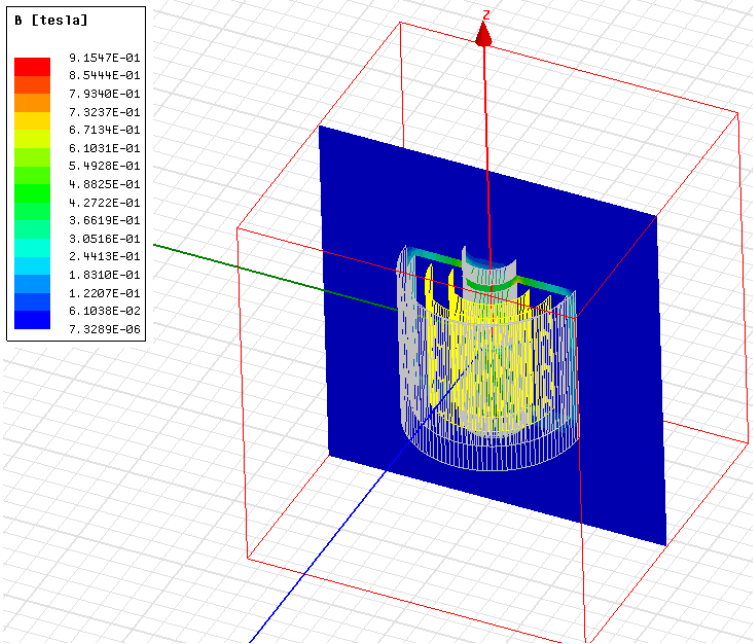
Magnetic Flux = 2.686*e(-07) Wb

Magnetostatic (Solenoid)

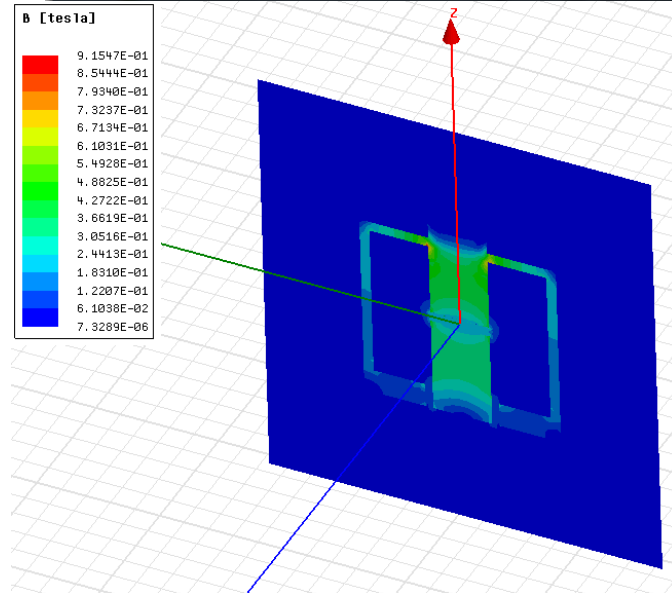
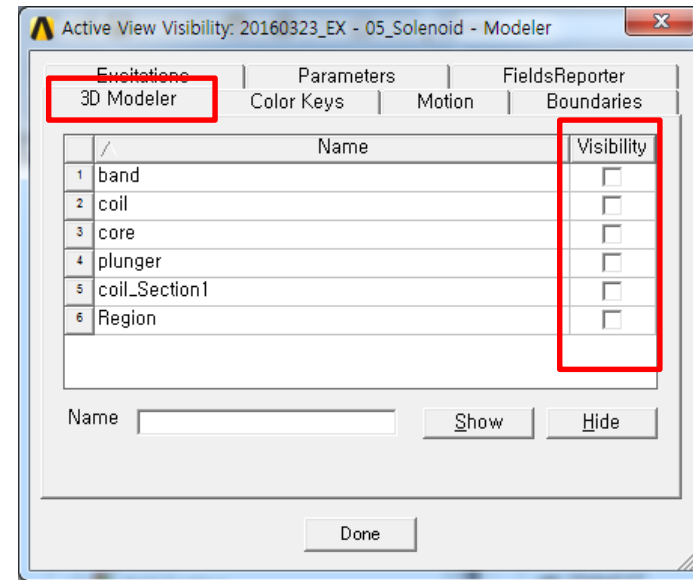
1. History tree > Planes > Global:XZ 선택
2. 상단메뉴 Maxwell 3D > Fields > Fields > B > Mag_B
3. "Done"



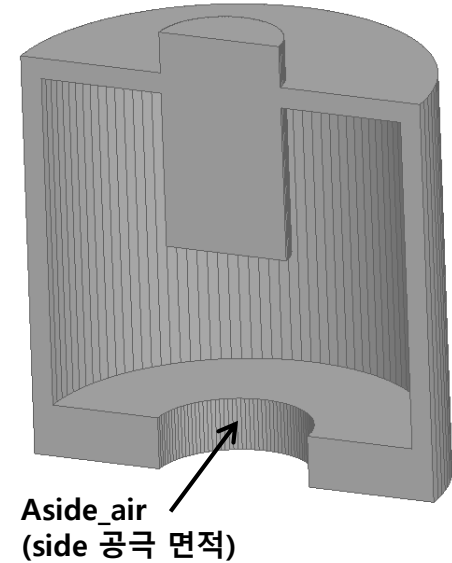
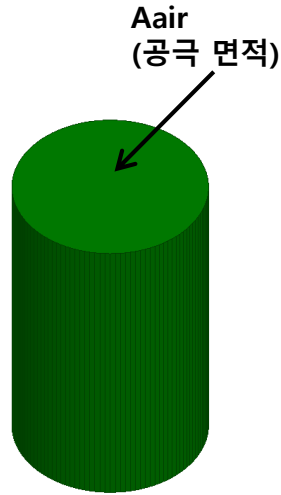
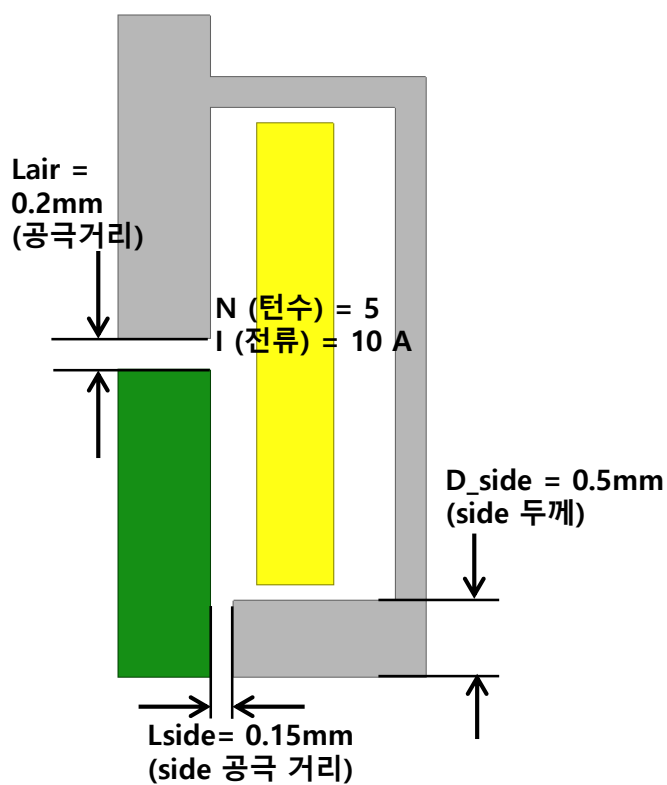
Magnetostatic (Solenoid)



1. 도형 때문에 자속분포가 잘 안보이면 View 기능을 통해서 모두 숨기고 보면 자속 분포만 볼 수 있음.



Magnetostatic (Solenoid)



Maxwell에서 출력된 값

$$\Phi = 2.686 \cdot 10^{-7} \text{ [Wb]}$$

$$B = 0.276 \text{ [T]}$$

$$F = 0.024 \text{ [N]}$$

$$R_m = R_{airgap} + R_{sidegap}$$

$$R_{airgap} = \frac{L_{air}}{\mu_0 * A_{air}}$$

$$R_{sidegap} = \frac{L_{side}}{\mu_0 * A_{side_air}}$$

$$A_{air} = \pi * r^2$$

$$A_{side_air} = 2 * \pi * r * D_{side}$$

$$\Phi = \frac{NI}{R_m} = \frac{10 * 5}{1.91 * 10^8} = 2.61 * 10^{-7} \text{ [Wb]}$$

$$B_{avg} = \frac{\Phi}{A_{air}} = \frac{2.61 * 10^{-7}}{1.131 * 10^{-6}} = 0.231 \text{ [T]}$$

$$F_{plunger} = \frac{B^2 * A_{air}}{2 * \mu_0} = 0.024 \text{ [N]}$$



감사합니다.